

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Overcalls at 1 level could be very light: How we overcall (vul dependant); NV vs. NV (AQ+); NV vs. V (KJ+); V vs. NV (8ish+); V vs. V (9ish+)
When we overcall, 1/1 -> f1, 2/1 -> nf, 2/2 -> f1, 3/2 -> gf (if everyone bids, 3/2 could be nf)
After cue raise step bids are artificial showing non minimum
INT OVERCALL (2nd/4th Live; Responses; Reopening)
(1x) 1NT: (14) 15-17; (1x) P (1y) 1NT (14) 15-17; (1x) P (P) 1NT 11-14; (1x) P (2x) 2NT 16-18; stoppers are promised
(1Y) P (2X) 2NT: 2 other suits
JUMP OVERCALLS (Style; Responses; Unusual NT)
Weak
Modified Michaels
Reopen:
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Modified Michaels
Jump cue = ASK for stopper
VS. NT (vs. Strong/Weak; Reopening;PH)
Multi Landy: 2♣ = 4-4M+; 2♦ = 6cM+; 2♥ = ♥ + m (5-4+); 2♠ = ♠ + m (5-4+); Direct X = Penalty; Balancing X (NV vs V: 9+; Neal: 11+; All: 13+; V vs NV: 15+)
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
NT: (14) 15-18, T/O X (could be very light)
Western Cue bid
Leaping / Non Leaping Michaels
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
OVER OPPONENTS' TAKEOUT DOUBLE
Takeout XX against our 1NT; Generally, when opps double penalty, we XX to escape; When opps double our 1NT penalty we XX to show a 5cm, and pass to force a XX to pass or start to name 4c suits until we find a 4-3 fit or better

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	2nd/4th	3rd/5th	
NT	2nd/4 th	3rd/5th	
Subseq			
Other: Lead K from AK if about to switch to a singleton - also KA switch = AK tight			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKx, Ax(x)	AKQT (x)	
King	AK(x), Kx, KQx(x)	Kx - AKJT(x) – KQx(x)	
Queen	Qx(x), QJx(x)	QJxx(x), KQTx(x)	
Jack	Jx, KJT(x)	Same + AJTx(x)	
10	HT9, Tx, T	Same + AT9x(x)	
9	9, T9x(x), H9x(x)	Same	
Hi-X	Small from worthless XX	Small from worthless XX	
Lo-X	Small from worthless XX	Small from worthless XX	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Attitude	Attitude	Attitude
Suit 2	Count	Count	Count
3	S/P	S/P	S/P
1	Attitude	Attitude	Attitude
NT 2	Count	Count	Count
3	S/P	S/P	S/P
Signals (including Trumps): UDCA			
Low = Even / High = Odd			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
May be light with classic shape; usually w/o 5 card suit			
Off-shape OK if (16)17+ / NAT Responses			
Reopening 8+ HCP			
Most of doubles are not penalty			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Support X and XX.			
In competitive auctions, when we are fitted, the X of the unlimited hand its penalty, and the X of the limited hand is t/o			
Pass of XX always to play unless cooperative at 1 level			
Invitational double: When we are fitted and opps overcall at 2nd level or 3rd level below 3 of the suit our double invites to game; Invites to double penalty also			

W B F CONVENTION CARD
CATEGORY: Green
NCBO: Argentina
PLAYERS: Camila <u>Nuñez</u> – Ramiro <u>Nuñez</u>
EVENT: 19th World Youth Teams Championships
SYSTEM SUMMARY
2/1 Game Force - 5542
1NT= (14)15-17 (14-16 dealer favourable) (5M, 6m, (5422) & (5431))
Open most 11s. More aggressive at favourable vulnerability.
Strong 2♣ - Weak 2♦/♥/♠
1NT Semi-forcing over 1M
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
First seat favourable style; Our NT ranges decrease slightly in 1st seat favourable: 1NT = 14-16 1NT; Opening 1x and rebidding 2NT shows 17 to bad 19; We open 2NT with good 19 to 21; All 1-level openings can be lighter - 8+ is ok. It is possible to invite with 13-counts as responder, in theory.; 2 weaks opening shows 0-7 points and 5/6-card suit, new suits are NF but raisables and 2NT ask 5566; Our 3-level openings can be very weak and undisciplined.
3NT Opening: Shows a solid 7/8M up to K + Q outside no void
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
When the artificial bid shows support X is take out if not is directional.
A Jump opposite takeout double is invitational
Pass of xx always to play unless cooperative at 1 level
If a bid could be natural should be natural.
After cue raise step bids are artificial showing non minimum
PSYCHICS: Rarely

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		2	✓	(10) 11-21 / 8-21 (1 st fav)	NAT / Inverted Minors GF / Weak jump shift / Jump in other minor is constructive raise / 1D could be 3 cards / Light responses	XYZ [P9] / 4 th suit forcing / 3 rd suit forcing	XYZ [P9]
1♦		4	✓	(10) 11-21 / 8-21 (1 st fav)	NAT / Inverted Minors GF / Weak jump shift / Jump in other minor is constructive raise / Light responses	XYZ [P9] / 4 th suit forcing / 3 rd suit forcing	XYZ [P9]
1♥		5	✓	(10) 11-21 / 8-21 (1 st fav)	NAT / 1NT Semi-forcing, A-11hcp / 2♣ Art. GF [P16] / 2♦ (5) 6♦+, GF / Scanian 2NT 10+ [P10] / 3♣ 4♥+ 6-9hcp / 3♦ 3♥ 9-11hcp / 3♥ 4♥+ 0-5 / 3♠ A Splinter (singleton) (8-(-12)) / 3NT ♠ Void (8-(-12)) / 4♣♣ Void (8-(-12)) / 4♦♦ Void (8-(-12))	XYZ [P9] / 4 th suit forcing / 3 rd suit forcing / Gazzilli [P12]	XYZ [P9] / Scanian [P10] / Drury [P18]
1♠		5	✓	(10) 11-21 / 8-21 (1 st fav)	NAT / 1NT Semi-forcing, A-11hcp / 2♣ Art. GF [P16] / 2♦ (5) 6♦+, GF / Scanian 2NT 10+ [P10] / 3♣ 4♠+ 6-9hcp / 3♦ 3♠ 9-11hcp / 3♥ 6♥+ inv / 3♠ 4♠+ 0-5 / 3NT A Splinter (8-(-12)) / 4♣♣ Void (8-(-12)) / 4♦♦ Void (8-(-12))	4 th suit forcing / 3 rd suit forcing / Gazzilli [P12]	Scanian [P10] / Drury [P18]
INT		-		(14) 15-17 / 14-16 (1 st fav) (5M, 6m, (5422) & (5431))	2♠ Ask range/Quant/♣ trfr; 2 NT♦ transfer / 5-5m NF; 3♣ Puppet; 3♦ 5-5m GF; 4♣ 6♥+ transfer; 4♦ 6♠+ transfer; 4♥ TP; 4♠ TP		
2♣	✓	-		22hcp+ / 3 losers or less	2♦ Waiting		
2♦		(5) 6	✓	0-9hcp (vul dependant)	2 NT Feature; 4♣ RKCB 1430		
2♥		(5) 6	✓	0-9hcp (vul dependant)	2♠ Relay / 2 NT 5♠+, F1 [P24]; ; 4♣ RKCB 1430		
2♠		(5) 6	✓	0-9hcp (vul dependant)	2 NT Relay [P24]; ; 4♣ RKCB 1430		
2NT		-		(19) 20-21 / 19-21 (1 st fav) (5M, 6m, (5422) & (5431))			
3♣		(6) 7	✓	0-9hcp (vul dependant)	4♦ RKCB 1430		
3♦		(6) 7	✓	0-9hcp (vul dependant)	4♣ RKCB 1430		
3♥		(6) 7	✓	0-9hcp (vul dependant)	4♣ RKCB 1430		
3♠		(6) 7	✓	0-9hcp (vul dependant)	4♣ RKCB 1430		
3NT	✓	-		Shows a solid 7/8M up to K + Q outside no void	4♣ Bid your M; 4♦ Slam try; 4♥ Pass or correct; 4♠ Pass or correct; 4 NT J ask/King ask		
4♣		(7) 8	✓	0-9hcp (vul dependant)			
4♦		(7) 8	✓	0-9hcp (vul dependant)		HIGH LEVEL BIDDING	
4♥		(7) 8	✓	0-9hcp (vul dependant)	5x after 4M opening is an asking bid	RKBC: 1430 / 5NT = odd KC and a void / 6x even KC and a void	
4♠		(7) 8	✓	0-9hcp (vul dependant)	5x after 4M opening is an asking bid	Cuebids can be 1st/2nd round controls.	
4NT	✓	(7) 8		Aces	5♣ No Aces; 5♦ A♠; 5♥ A♥; 5♠ A♠; 5 NT 2 Aces; 6♣ A♣	If opps dbl, rdbl shows 1st round control, bidding is 2nd, passing denies both. Keycard exclusion/Cheaper KC. Steps are: 0, 1, 1 with Q, 2, 2 with Q, 3, 3 with Q	
5♣		(8) 9		0-9hcp (vul dependant)		Splinters / Non serious / Last train [P28]	
5♦		(8) 9		0-9hcp (vul dependant)			
5♥		(8) 9		0-9hcp (vul dependant)			
5♠		(8) 9		0-9hcp (vul dependant)			